Hero Record

# VAGABOND

PULP FANTASY ROLEPLAYING GAME

## STATS

MIGHT

DEXTERITY

AWARENESS

REASON

PRESENCE

LUCK

Name | Size | Being Type

Ancestry | Level | Class | XP

## HIT POINTS

Current

Max

At 0 HP, you die.

## ARMOR

Reduces Attack damage taken.

## FATIGUE: ____

Each Fatigue takes up one of your Inventory Slots.
3 Fatigue: You can't Rush
5 Fatigue: You die

## SPEED

Speed Bonus

Crawl Speed

Travel Speed

Current Luck

## SAVES

____ **Endure** [MIT + MIT]
*Withstand poison and death*

____ **Reflex** [DEX + AWR]
*Avoid area effects and attacks*

____ **Will** [RSN + PRS]
*Resist curses and enthrallment*

## SKILLS

____ **Arcana** [RSN]
*Magic knowledge & esoteric sense*

____ **Brawl** [MIT]
*Physical prowess & brute force*

____ **Craft** [RSN]
*Artisanal talent & value perception*

____ **Detect** [AWR]
*Perceptive deduction & reflex*

____ **Finesse** [DEX]
*Physical coordination & talent*

____ **Influence** [PRS]
*Social talent & soul force*

____ **Leadership** [PRS]
*Social prowess & diplomacy*

____ **Medicine** [RSN]
*Clinical knowledge & talent*

____ **Mysticism** [AWR]
*Supernatural knowledge & rites*

____ **Performance** [PRS]
*Social chicanery & cultural talent*

____ **Sneak** [DEX]
*Physical concealment & chicanery*

____ **Survival** [AWR]
*Natural knowledge & adaptability*

## ATTACKS

____ **Melee** [MIT]

____ **Brawl** [MIT]

____ **Ranged** [AWR]

____ **Finesse** [DEX]

Weapon | Grip | Damage | Properties

## INVENTORY

Item | Slots

G | S | C
WEALTH

Occupied | Max | Bonus
ITEM SLOTS [8 + Might]

## ABILITIES

## MAGIC

Current | Max | Casting Max
MANA