OLD GUS' UNOFFICIAL DAGGERHEART	
CHARACTER SHEET HTTPS://CALLMEPARTARIO.GITHUB.IO/OG-DHSRD/	PRONOUNS 2025-11-23
EVASION ARMOR SPRINT, LEAP, LIFT	T, SMASH, CONTROL, HIDE, PERCEIVE, SENSE, CHARM, PERFORM, RECALL, ANALYZE, COMPREHEND PROFICIENCY PROFICIENCY EQUIPMENT
DAMAGE THRESHOLDS AND HP	WEAPON TRAIT AND RANGE DAMAGE AND TYPE
MINOR DAMAGE DAMAGE MARK 1 HP MARK 2 HP MARK 3 HP	PRIMARY SECONDARY ACTIVE
HP OOO OOO	FEATURE
STRESS STRESS	WEAPON TRAIT AND RANGE DAMAGE AND TYPE PRIMARY SECONDARY
MAX. O O O O O O O O O	ACTIVE W
HOPE AND EXPERIENCES HOPE /MAX.	FEATURE
	WEAPON TRAIT AND RANGE DAMAGE AND TYPE PRIMARY SECONDARY
	ACTIVE W
CLASS HOPE FEATURE	FEATURE
	WEAPON TRAIT AND RANGE DAMAGE AND TYPE
	PRIMARY SECONDARY ACTIVE W
	FEATURE
EXPERIENCE OR: SPEND HOPE TO HELP AN ALLY BONUS	ARMOR BASE THRESHOLDS BASE ARMOR SCORE
HERITAGE FEATURES	
ANCESTRY COMMUNITY	FEATURE
	INVENTORY

INVENTORY

HERITAGE FEATURES

GOLD CHEST BAG HANDFUL COIN STASHED

	ADVANCEMENT:	S	
ADVANCEMENT	TIER 2	TIER 3	TIER 4
TRAITS (+1 TO TWO)			
HIT POINT (+1)			
STRESS (+1)			
EXPERIENCES (+1 TO T	W0)		
DOMAIN CARD (+1)			
EVASION (+1)			
ENHANCED SUBCLASS			
PROFICIENCY (+1, COS	тѕ вотн)		\bigcirc
MULTICLASSING (COST	rs Both)		

NOTES

NOTES

	CLASS AND SUBCLASS FEATURES
CLASS	DOMAINS
SUBCLASS	SPELLCAST TRAIT

CLASS AND SUBCLASS FEATURES		

DESCRIPTION

DESCRIPTION			



