

OLD GUS' UNOFFICIAL
CYPHER
 S A S T E M
 CHARACTER SHEET

	IS A	
NAME		DESCRIPTOR
	WHO	
TYPE (FLAVOR)		FOCUS

TIER	EFFORT	EXPERIENCE POINTS		
<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%; text-align: center;">XP</td> <td style="width: 70%;"></td> </tr> </table>	XP	
XP				

CHARACTER ADVANCEMENT

↓

+4 POOL
 +1 EDGE
 +1 EFFORT
 SKILL
 OTHER

STATS

MIGHT	SPEED	INTELLECT							
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; text-align: center;">POOL</td> <td style="width: 50%; text-align: center;">EDGE</td> </tr> </table>	POOL	EDGE	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; text-align: center;">POOL</td> <td style="width: 50%; text-align: center;">EDGE</td> </tr> </table>	POOL	EDGE	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; text-align: center;">POOL</td> <td style="width: 50%; text-align: center;">EDGE</td> </tr> </table>	POOL	EDGE	
POOL	EDGE								
POOL	EDGE								
POOL	EDGE								
DEFENSE I P T S ○○○○	DEFENSE I P T S ○○○○	DEFENSE I P T S ○○○○	I P T S ○○○○						

I = INABILITY P = PRACTICED T = TRAINED S = SPECIALIZED

RECOVERY ROLLS

1d6 +

<input type="checkbox"/> ONE-ACTION	<input type="checkbox"/>
<input type="checkbox"/> TEN-MINUTE	<input type="checkbox"/>
<input type="checkbox"/> ONE-HOUR	<input type="checkbox"/>
<input type="checkbox"/> TEN-HOUR	<input type="checkbox"/>

DAMAGE TRACK

HALE
 IMPAIRED
 DEBILITATED
 DEAD

SPECIAL ABILITIES

ARMOR

COST STAT BONUS DETAILS

<input type="checkbox"/>					
<input type="checkbox"/>					
<input type="checkbox"/>					

ATTACKS

COST STAT DAMAGE I P T S

					○○○○
					○○○○
					○○○○
					○○○○
					○○○○
					○○○○

SKILLS

STAT I P T S

					○○○○
					○○○○
					○○○○
					○○○○
					○○○○
					○○○○
					○○○○
					○○○○
					○○○○

CYPHERS

LIMIT

+

BACKGROUND AND APPEARANCE

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OG-CSR0

OLD GUS'

CYPHER SYSTEM

REFERENCE DOCUMENT



<https://callmepartario.github.io/og-csrd>

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